D 100495	(Pages : 2)	Name
		Reg. No

SIXTH SEMESTER U.G. (CBCSS—UG) DEGREE EXAMINATION MARCH 2024

BCA/Computer Science

BCA 6B 16 (A)—SYSTEM SOFTWARE

(2019 Admission onwards)

Time: Two Hours

Maximum: 60 Marks

Section A (Short Answer Type Questions)

 $Answer \ \mathbf{all} \ questions, each \ correct \ answer \ carries \ a \ maximum \ of \ 2 \ marks.$

Ceiling 20 marks.

- 1. Define macro.
- 2. What is a compiler?
- 3. What is static and dynamic binding?
- 4. What are the advantages of assembly language?
- 5. What are intermediate code forms?
- 6. What are the aspects of compilation?
- 7. What is macro definition.
- 8. Define recursive procedure.
- 9. What is code optimization?
- 10. How does macro differ from a subroutine?
- 11. What are the uses of interpreters?
- 12. What is a binary program?

Turn over

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Section B (Short Essay Type Questions)

Answer all questions, each correct answer carries a maximum of 5 marks.

Ceiling 30 marks.

- 13. Explain the design of assembler.
- 14. Explain macro expansion.
- 15. Explain design of a macro preprocessor.
- 16. Differentiate static and dynamic memory allocation.
- 17. Explain linking for overlays?
- 18. What is a self-relocating program?
- 19. What is direct linking loader?

Section C (Essay Type Questions)

Answer any one question, correct answer carries 10 marks.

- 20. Explain passes of a compiler.
- 21. Explain different types of loaders.

 $(1 \times 10 = 10 \text{ marks})$